

Technology Lesson Planning Sheet

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Teacher S Nicholson Subject GPS Product Design (Project 1)

BromCom Code

Teaching group 10L/M

(if different from teaching group label)

Day Monday/Friday Date Lesson No.: 13-15 of 39

Topic Specification to Ideas NC ref / SoW ref: Key Stage 4

Learning Objective(s)

(by the end of this lesson pupils should understand / know / be able to...)

Recognise all the different methods of pictorial drawing and be able to use a range while drawing ideas

Derive a range of different possible solutions to a problem from the task and specification

Choose from a range of ideas basing your judgement on previously known criteria

Make constructive use of annotation to amplify your decisions

Special Needs / differentiation

All must... all should produce some ideas for product designs using recognisable drawing methods and descriptive notes

Most should most should produce a range of ideas for product designs using recognisable drawing methods with reasoned annotation

some should produce a wide range of ideas for product designs using several recognisable drawing methods with reasoned

Some should annotation

Literacy		I.C.T.		Numeracy	
Annotation	0	CAD	0	Averages	0
Answering Q in full sentences	у	Databases	0	Calculations (general)	o
Crossword / Wordsearch	0	Internet use	o	Graph drawing; scales	0
Keywords	0	Spreadsheets	o	Interpretting Data	0
Labelling diagrams	у	Word Processing	o	Measuring	У
Reading books / worksheets	0	Other	0	Other	Drill sizes
Writing frames	0				

Other (give details)

Starter Activity

Write the Homework in your diary

Get out last week's homework

Draw examples showing all the different methods of pictorial drawing

Homework

Draw another alternative idea that is very different in approach and/or form.

Due in: next week

Main Lesson Activities

Review last week / session topic - complete work on the specification (one out of the 3 lessons)

Pupils to add further "rapid" ideas to homework - 3D thumbnail sketches with annotation. Refer to product research material.

Choose two (2) "final" ideas based on evaluating initial ideas against their specification and brief

Draw final ideas neatly using pictorial methods to a larger scale and add annotation

Students to tie tag and hand in all course-work for formal assessment.

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Plenary What makes a good idea? - group discussion based on how they made their choices Learning Checks / assessment & summary						
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Evaluation of the lesson may be found on the reverse of this lesson plan Key: o = possible, y = included, ? = may be