nichology Lesson Planning Sheet						
					version :7.3	21-Jul-04
Teacher S Nic		holson:	Subject	Graphic	Products - Shop Fi	ronts
Teaching group		9h/p	BromCom Code			
rouching gro	, ap	F		(if different from teac	hina aroun label)	
Day	Monda	y/Friday	Date	27-Nov-02	Lesson No.:	4 of 11
Topic		nt of ideas	NC ref / SoV	V ref:	Key Stag	e 3
Learning Objective(s) (by the end of this lesson pupils should understand / know / be able to)						
Recognise all the different methods of pictorial drawing and be able to use a range while drawing ideas						
Derive a range of different possible solutions to a problem from the task and specification						
Choose from a range of ideas basing your judgement on previously known criteria						
Make construct 0	ive use of annota	tion to amplify yo	our decisions			
Special Needs / differentiation						
All must all should produce some ideas for shop front designs using recognisable drawing methods and descriptive notes Most should produce a range of ideas for shop front designs using recognisable drawing methods with reasoned annotation some should produce a wide range of ideas for shop front designs using several recognisable drawing methods with Some should reasoned annotation						
Literacy		•	I.C.T.		Numeracy	
•			CAD		•	
Annotation Answering Q in fu	llaontonood	<u>у</u> о	Databases	0	Averages	0
Crossword / Word		0	Internet use	0	Calculations (general) Graph drawing; scales	0
Keywords		y	Spreadsheets	0	Interpretting Data	0
Labelling diagrams		<u>у</u> У	Word Processing	0	Measuring	0
Reading books / worksheets		<u>у</u>	Other	0	Other	0
Writing frames		0		-		
Other (give details)						
Starter Activity						
Write the Homework in your diary Get out last week's homework Draw examples showing all the different methods of pictorial drawing						
Homework Complete worksheet on Orthographic conventions - PD7308						
Due in :	next week					
Main Lesson	Activities					
	ck. Review last w	ook / cossion tor	Dic			
	urther "rapid" idea	•		tches with anno	tation. Refer to archite	ecture,
Choose two (2)	"final" ideas base	ed on evaluating	initial ideas agains	t their specifica	tion and brief	
Draw final ideas neatly using pictorial methods to a larger scale and add annotation						
0						
Plenary What makes a good idea? - group discussion based on how they made their choices						
Learning Checks / assessment & summary						
Discussion with pu			У	Q/A session with	whole class	?
	/ written and sketch	ned work	y y	Test		0
Practical outcome 0						
Other						
Evaluation of the	lesson may be found	on the reverse of th	his lesson plan	Key: o = poss	sible, y = included, ? =	may be